

Design Innovation Lecturer (PGT) (1.0 FTE)

Permanent

GSA Highlands and Islands campus

The School of Innovation and Technology

The Glasgow School of Art

The Glasgow School of Art (GSA), originally founded in 1845, is a globally renowned educator in the visual and creative disciplines, with over 2.500 students, seeking Bachelor, Masters and Research degrees. Our studio-based, specialist, practice-led learning and research draws talented individuals with a shared passion for visual culture and creative collaboration from all over the world. GSA's **School of Innovation and Technology** emerges from the combination of our internationally renowned *Innovation School* and *The School of Simulation and Visualisation*. The new School (S.I.T.) will be a global leader in post-disciplinary, design-led innovation and the exploration of emergent technologies as they relate to contemporary society and our future challenges. The School of Innovation & Technology operates across both the Glasgow (Garnethill and Pacific Quay) and Highlands (Forres) campuses, and in partnership with Art & Design Schools all over the world, exemplified in our annual Winter School, held every January. The S.I.T. is committed to exploring the relationship between humanity, technology and ecology expressed through creative practice and intellectual collaboration across disciplinary boundaries.

A significant part of SIT's development will be the expansion of our activities on the GSA Highlands and Islands campus at Altyre (Forres), near Inverness. This campus, established in 2016, is home to a growing portfolio of programmes, courses and study experiences specialising in the rural, non-metropolitan and ecologically aware dimension of contemporary life and society. Our contemporary culture must reconcile its industrial past and the associated ecological consequences with the opportunities presented by emerging technologies, materials and energy systems to re-imagine how we live, not in some speculative future but in the next-now of tomorrow. Consequently, designers are combining social innovation with technological and material innovation, through collaboration with academics and experts – resulting in radically novel artefacts and experiences.

We are entering a world where data-driven decisions are considered as important as personal preferences, where networked products and systems are the norm, where immersive experiences threaten to become ubiquitous and where regenerative design approaches may be an existential necessity for much of humankind, and other inhabitants of Spaceship Earth. Design-led innovation is now a collaborative creative process where information, experience and living tissue are as likely to be the material element of the design process as glass, wood or plastic might once have been. The task of educating designers,

innovators and practitioners for such a world lies at the heart of the School of Innovation and Technology at GSA. We seek a colleague capable of joining the academic team in developing our dynamic curriculum and its combination of studio practice, cultural and intellectual diversity, underpinned by academic rigour.

The Studio

Our studio-based approach to collaborative learning and design-led innovation has particular relevance for the 21st Century. The role of the Studio in creating the environment for post-disciplinary, peer learning, critical enquiry, experimentation and prototyping can help staff and students to address many of the 'grand challenges' confronting society, business and the planet. Studio is at the heart of our pedagogy, how we work, how we engage with others, it is how we explore and respond to the world, pursuing a "people and planet" approach.

The School of Innovation & Technology Highlands & Islands campus

Since its inception in 2016, the Highland campus and its academic portfolio has seen sustained growth in student numbers, academic awards and research ambitions. We have developed the globally-renowned Winter School, held each year in collaboration with our international partners, are a founding institution in the Scottish Government funded *Digital Health & Care Institute* (DHI), and are pioneering new approaches to the relationship between Design-led Innovation, contemporary society and ecological concerns. The success of the existing Postgraduate (PGT) portfolio in the School of Innovation and Technology means we are seeking to support further expansion on our Highlands campus, by recruiting an ambitious, experienced and enthusiastic academic/practitioner to serve as Subject Lead, and Lecturer. The successful candidate will participate on an expanding portfolio, with a growing academic team, exploring the challenges facing our society, today and tomorrow.

The **MDes in Design Innovation** portfolio currently comprises eight programmes, three of which will be delivered at our Glasgow campus, and four in our Altyre campus on the edge of Forres, near Inverness in the Highlands:

The Forres-based programmes are:

- Design Innovation and Environmental Design
- Design Innovation and Interaction Design
- Design Innovation and Future Heritage
- Design Innovation and Circular Economy

The Glasgow-based programmes are:

- Design Innovation and Citizenship
- Design Innovation and Transformation Design
- Design Innovation and Service Design

The Highland campus demonstrates S.I.T.'s commitment to developing design-led education, practice and research, the generation of social and economic value and exploring the impact of emergent technologies in a non-metropolitan context. The role of Design Innovation Lecturer will develop Teaching in the Design Innovation (PGT) programmes, and will have the opportunity to contribute to the academic evolution of the School of Innovation & Technology, and its "post-disciplinary" approach to artefacts, services and interactions.

The Highlands and Islands campus is central to the exploration of how The School of Innovation & Technology can help citizens, scientists, technologists and communities envisage a *people and planet centred approach* to design-led innovation. This means developing our existing portfolio and creating new academic opportunities for a diverse student body, with complex educational ambitions.

The Role

While employed within the School of Innovation & Technology, the lecturer will contribute to the delivery of M.Des Design Innovation portfolio in the Altyre academic portfolio and related research agenda, in particular, the four specialist pathways in the M. Des Design Innovation and Interaction Design: Interaction Design, Environmental Design, Circular Economy and Future Heritage. The postholder will also help develop additional academic Courses and programme elements, supporting the PGT Core Research Methods teaching at Stage 1, and developing a specific PGT Elective in *Community and Place*, which aims to secure and enhance the student experience of Altyre students. The *Community and Place* domain also links L&T activity to GSA Research Theme for REF, the nascent Rural Lab and its research themes, while competency in *Technology and Care* in the role permit links with DHI and the larger Research Projects with Altyre Estates. Competences and specific skills on Emergent Technologies would be advantageous.

Job Title:	Lecturer in Design Innovation (Highlands & Islands) (1.0)
Location	GSA Highlands & Islands campus, Forres
Reports to	Academic Lead Highlands & Islands campus
Purpose	<p>To contribute theoretically and creative focused Courses relating to the emergence and evolution of contemporary practice in design-led innovation</p> <p>To develop educational forms, formats and qualifications that explore how <i>design-led innovation</i> can be explored as part of a political discourse around planetary well-being, emerging technologies, social justice and ecology.</p> <p>To contribute to the planning and evolution of <i>School of Innovation & Technology</i> curricula, by managing existing delivery</p>

and supporting the development of new curricular components and learning opportunities.

To support student learning at PGT across S.I.T. Highlands & Islands Campus, and occasionally Glasgow Campus, as required.

Key liaisons:

- PGT Academic Lead(s), School of Innovation and Technology
- Head of School of Innovation and Technology
- SIT “Highlands” academic and support staff team

Key Accountabilities:

Academic / Educational

- Demonstrate academic excellence in design-led innovation, social innovation theory/practice, or an appropriate/related area, with reference to the academic study of emerging technologies, people, place and ecology.
- Support student learning and curricular delivery in the field of Design-Led Innovation, theory and practice.
- Capacity to develop innovative approaches to academic delivery and support student learning and attainment.
- Seek to develop further an approach to design-led innovation practice within contemporary contexts.

Operational

- Work with colleagues to plan, develop and deliver the curriculum, ensure timetabling, staffing and monitoring of academic delivery, including associated administrative tasks.
- Design, deliver and assess, as part of an academic team, the curriculum, for one or more year groups in line with the Common Academic Framework (CAF) and Code of Assessment (CoA), taking an active role in enabling students to identify and maximize their potential as learners and within the field.
- Co-ordinate educational activities, engagements and academic materials for curricular delivery, as appropriate.
- Undertake assessment of student work, contributing to internal and external examination boards where appropriate.
- Participate in the School’s Career Review and Development programme and undertake relevant staff development, where appropriate.
- Contribute to educational visits/trips, activities and exhibitions as directed by the Head of Department/Academic Lead or Head of School.
- Contribute to and participate in Student recruitment, as required.

Strategic

- Contribute to development of the curricular content for students in line with external research, professional developments and quality assurance frameworks.
- Participate in the development of additional modes of study including, potentially, VLEs (Virtual Learning Environment) and distributed learning programmes.
- Contribute to the strategic planning of the department/school.
- Actively promote and encourage equal opportunities and widening participation.
- Contribute to the development of an innovative approach to work related learning which builds mature, confident, enterprising graduates able to apply real world experience in shaping their careers.

Key Challenges

- Managing developments and helping evolve the curriculum in order to maintain and extend academic excellence in design-led innovation.
- Maintaining knowledge of developments in learning and teaching and maintaining a reflective and critical view in the appropriate subject area.
- Develop an internationally recognised profile in the research / teaching of Design-Led Innovation or related area.
- Contribute to debates around Design-Led Innovation and a “people and planet” approach to contemporary practice.

Person Specification

Experience and knowledge

- A research/teaching/practice profile in the area of Design-Led Innovation or related area.
- Educated to Masters level (as a minimum) or beyond, ideally at the intersection of design, innovation and critical practice. A PhD would be advantageous. Alternatively, appropriate industrial or applied research experience would be considered.
- Evidence of personal scholarship and research interests into curricular materials and innovative approaches to Design-Led Innovation practice.
- Significant teaching experience in a Higher Education Institute or comparable organisation, preferably a Design/Innovation School, or design consultancy.
- Experience of supervising individual, text-based research at undergraduate and/or post-graduate level.

- Experience of working within multidisciplinary teams.
- Capacity to contribute to discussions regarding teaching and learning approaches appropriate to undergraduate level and beyond.
- Experience of awareness of current debates, trends and issues relating to the expanding field of Design-Led Innovation, preferably with reference to emerging technologies.
- Ability to assist in curriculum design, development and innovation to underpin enhancement/assurance in concert with the Programme team.
- Awareness of, and sensitivity to, cultural diversity.

Skills

- High level of interpersonal skills.
- Understanding of current debates, trends and issues in theory and practice of design-led innovation/transdisciplinary practices, particularly in the context of studio-based programmes.
- Excellent team-working and collaboration skills.
- High level of creative interpersonal skills for teaching in a studio environment.
- Excellent communication skills.
- Commitment to equal opportunities and widening participation.

Terms and Conditions

Contract:	Permanent 1.0 FTE
Hours of work:	35 hours per week (1.0 FTE)
Salary	Grade 7, £42,978.00 - £54,395.00 per annum (pro rata)
Holidays:	35 days plus 11 statutory holidays per annum (pro rata)
Pension:	Scottish Public Pension Agency
Notice Period:	3 months
Probationary Period:	12 months

It is recognised that there is an inevitable 'settling in' period in any post. The probationary period is therefore an opportunity for the employee to fit within the culture of the School. It should also be determined during this time whether the job is in line with expectations as expressed in pre-appointment discussions, interview and as set out in the Job Description. The probation period for this role is three months.

Accredited teaching:

It is expected that successful candidate will undertake the Postgraduate Certificate in Teaching & Learning Certificate as part of this post.

PVG Scheme:

The successful candidate is expected to be a member of the Protection of Vulnerable Groups (PVG) Scheme. Please visit the website for further information:

http://www.disclosurescotland.co.uk/pvg/pvg_index.html